

Races (bold indicates current major players in the Milky Way)

- Akonide** – a humanoid looking race; highly technically advanced; were in control of a large portion of the eastside of the Milky Way; hostile to other empires An evolutionary spin-off from the Lemurians.
- Algorrian – a 20 million year old race that look vaguely like centaurs; a helper race to the Cosmocrats for over a million years as their ultra-high-tech engineers, they built the Time Wells; when they turned away, the Cosmocrats killed many of them; instrumental in the birth of THOREGON, builders of the Bridge to Infinity; later helpers to the Galactics (by this time there were only two left)
- Antis (Baalol) – a humanoid looking race; descended from the Akons, they not only have psychic abilities, they can fend off mental attacks from other mutants by projecting the opponent's para-energies back onto them; initially hostile to the Terrans
- Aras – a humanoid looking race, descended from the Springers, their race specializes in medicine; by the 20th century Earth time, they provided 95% of all medical devices and 95% of all drugs used in the Arkon Empire; initially hostile to Terrans
- Arkonide** – a humanoid looking race, descended from the Akons; have an eidetic memory and an “extra sense” that can block telepathy and mental hypnotic suggestion; controlled a large empire before the Terrans appeared; highly technically advanced; their empire is in the northwest sector of the Milky Way
- Barkonide – a humanoid looking race; about a million years ago, about a million members of the spiritualized collective of the former swarm manufacturers took humanoid shape again and called themselves Barkonides; their solar system has left the Milky Way, but they try to get back; so far, the last thing to have happened to them is that their entire planet blew up
- Beasts – humanoid-ish, 12-feet tall with two legs and four arms; originally bred in the M 87 galaxy as an amoral living fighting machine by the Designers of M-87; they are merciless and brutal, with a strong desire for slaughter; the especially hate Lemurians and their descendants; about 67,000 years ago, 200 million Beasts settled in the Large Magellanic Cloud; around 50,000 years ago 300 million were sent to the Milky Way to destroy the Lemurians and their time-travel experiments; after a devastating war with them, the Lemurians developed a radiation weapon that made them peaceful and moral, eventually turning them into Haluters, but the Lemurian civilization was destroyed
- Blues** – a collection of related peoples in the eastside of the Milky Way that have their own empire
- Cappin – a humanoid looking race; they all can transfer their minds into the body of another, and control them; highly technically advanced; home galaxy is Gruelfin where they ruled the entire galaxy; many sub-races, including Panjas, Ganjas, and Takerers; after trying to take over the Milky Way, later helped against the Swarm
- Cyno – an ancient race that can take any form they want; live 10,000 years; original controllers of the Swarm; they turn into obelisks that have no shadow when they die (but apparently their mind lives on in the obelisk)
- Dscherro – short, wide, green-skinned humanoids with a forehead horn; a nomadic people that raid planets; their third gender are called Footen; highly technically advanced
- Ennox – energy beings that can take physical form; they live in a faraway galaxy; naturally very curious; created by an unknown entity specifically to help bring life to the Arresum, where they eventually settled
- Ertruscan – descendants of Terra who colonized a 3.4 G planet, they evolved to 7-8 feet tall and 6 feet wide; live about 400 years; individuals work with the Terran government; formed a small league of 900 planets
- Ferron – descendants of the Lemurians exposed to radiation and 1.4 G, modern-day Ferrons are short blue-skinned humanoids; they live in the Vega solar system and are excellent technicians; Terrans helped them repel a Topside invasion in 1975, and they have been loyal supporters of the Terrans ever since
- Gurrad – a humanoid looking race native to the Large Magellanic Cloud who after the Masters were killed, now rule it again; moderately technically advanced
- Haluter** - humanoid-ish, 20-feet tall, 7-feet wide with two legs and four arms; asexual; descendants of the

Beasts; they can eat literally anything, and change their skin into the toughness of heavy armor, called “structural transformation”; very highly technically advanced, with powerful weapons and screens; strong, powerful allies with the Terrans

Herreach – a humanoid looking race that quickly evolved on Mars' replacement planet Trokan; occasionally, especially talented individuals were sent to help the Terrans

Kartan – cat-like humanoids from the Hangay galaxy transferred here from the Tarkan universe; initially moderately technically advanced; many mutated from the result of the forming Negasphere in their galaxy, gaining psionic abilities; individuals have been very helpful to the Terrans

Laren – a humanoid-ish looking race from the Larhatoon galaxy; very highly technically advanced; became a member race of the Council of Seven

Laurin – a very skinny humanoid-ish race from a dwarf galaxy near Andromeda; able to mentally create an invisibility cloak; created the Posbis (below); hostile to the Terrans; all died in 2402 AD

Lemurian – 200,000 years ago some Cappins genetically engineered proto-humans on Terra; when the existing population interbred with some later shipwrecked Cappin, Lemurians were the result; around 50,000 years ago the war with the Beasts destroyed their home continent; some local colonies and ships to Andromeda survived and slowly evolved to their new homeworlds' conditions; became the Masters of the Island

Maahk – a methane-ammonia breather, they look human-ish, with two legs and two tentacle arms, no neck; they have no emotions, only think logically; they almost beat the Lemurian and Arkon Empires down in the Milky Way; many Maahks are now living in Andromeda, where they originated from; those in the Milky Way often work together with the “humanoid” races

Mom'Serimer – 4 foot tall humanoid-ish, with pink skin and antennae on their heads, they were caretakers of a PULSE 18,000,000 years in the past. When it died, 95,000 of them boarded the Sol and were brought to the present (1304 NGE). They took up residence in the Sol, and after saving the crew twice were granted equal rights as “citizens”. They continued to help thru several more crises, then settled on a new planet in 1347 NGE.

Mounder – a military clan of descendants of the Springers, they evolved on a planet with 2.1 G; they are about 5 feet tall and wide, and physically powerful

Naat – 9 feet tall humanoids, very hard to kill; popular as mercenaries; piloted the Arkon's spaceships under the Robot Regent's reign; their native world is in the Arkon system

Nakk – originally from the Tarkan universe; 4 foot tall snail-like creatures; they only sense hyperspace and psionic energy; worked for many other races over the years as technology creators and users; the last Nakk was absorbed into IT in 1220 NGE

Nocturn – in the first part of their life, they are 300-600 foot long crystals that live in space and absorb hyperradiation from stars; in the second part, the swarm members join together and settle on low-G planets as Nocturnal Sticks and develop a tremendous collective intelligence

Onyron – initially delegates of the Atopian Tribunal, many settled in the Milky Way and were involved in the New USO by 1533 NGE, and actively supporting the Terrans by 1552. They have remained strong allies ever since.

Oxtorner – descended from Terrans, their colony world was 4.8 G, so they are very powerful and very durable; joined GAVOK against the Council of Seven, later joined the League of Free Terrans

Plophoser – descendants of Terran colonists, they still look completely human; individuals belong to all Terran governmental and security organizations

Porleyter – an ancient helper race of the Cosmocrats who created much of their advanced technology that is still used today; forerunner to the Knights of the Deep; eventually became purely mental beings, that after 425 NGE used 5-foot tall crab-like “action bodies”; they invaded Terra and tried to take over in the name of Order to prepare for an oncoming danger, but then suddenly changed their minds; later helped

the Galactics against Seth-Apophis and the Lord of the Elements, then vanished when the Galactics got too demanding for their technology

Posbi – a robot race with a bit of biological plasma that gives it awareness, creativity, and emotions; they were built by the Laurins but ended up hating them, then all biological intelligent life; eventually mended and befriended by Rhodan and have been loyal supporters of his thru all that's happened

Sigan – descendants of Terran colonists, they still look completely human, except the hyperradiation from their sun has caused each generation to be smaller; they are now 4 inches tall, but live for more than 250 years; they are now Terran's leading gifted microtechnicians; very loyal to the Terran government

Springer – descendants of the Arkons, they took to living in their ships as they traded across the galaxy; known to be sneaky and devious; attacked the Earth 1982-1984; now lives in relative peace with Terran traders

Swoon – a humanoid with a pickle-shaped one-foot tall body; excellent vision and tiny fingers made them the Terran's leading gifted microtechnicians for many years, until the Siganeese

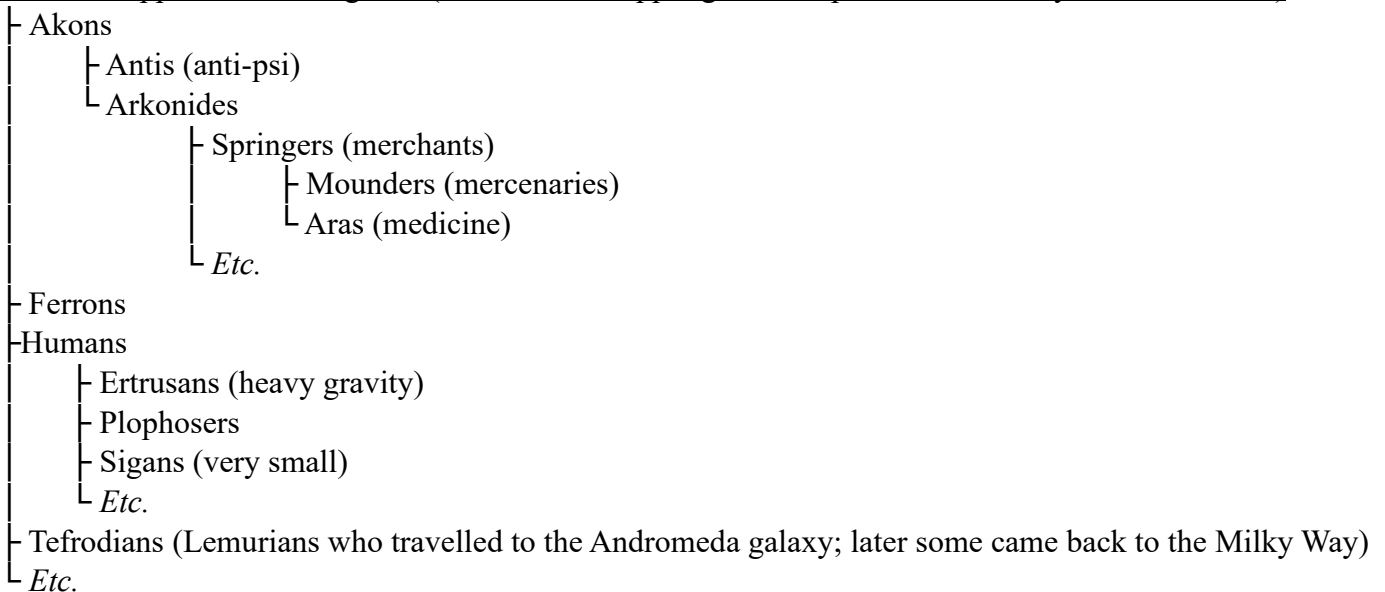
Tefroder – descended from Lemurians who escaped to the Andromeda galaxy when the Haulters arrived in the Milky Way; hung on thru the Masters of the Islands, then re-built their galaxy

Terran – the race that evolved from the remaining Lemurians on Earth into “modern-day humans”

Topside – humanoid-shaped lizards with a tail and a snout, about 5 feet tall; totally unemotional, strictly logical in their thinking; they initially tried to conquer the Terrans when they first met, but failed; technically they belong to the Arkonide empire

The Lemurian “family tree” :

Lemurians = Cappins + Cro-Magnons (the result of Cappin genetic experiments on early Earth hominids)



People

Note – most Terrans now live about 200 years in good health

Bolded names are people who have been around since the Third Power began, and are still alive today

Each person's birth is in the () right after their name

*A * indicates someone who received a cell activator and still has it*

A + indicates someone who received a cell activator and either lost it or died from massive trauma

NGE = AD – 3587 or AD = NGE + 3587

***Homer G. Adams** (1918 AD–???? NGE) – he received cell showers in the 1980's and a cell activator in 2326.

Apart from time-travelers, he is now the oldest living human. He became the finance minister of the First and Second Solar Empire, and the United Empire, and spokesman and chief financial head of the Cosmic House League. Much later, he ran the finances of the New USO. He has been an instrumental behind-the-scenes character in every crisis the Terrans have faced.

Sato Ambush (380-1200 NGE) – a pararealist mutant (can put himself into an alternate reality) and could control his Ki which let him sense other consciousnesses and perform extraordinary combat achievements. He became the chief scientist of the LFT in the 12th century NGE, and just 100 years later was refused a cell activator, and sacrificed himself to a parareality to save the Galactics.

***Atlan** (appears 2040 AD–???? NGE) – an Arkonide born in 8045 BC, he is intelligent, ambitious, tough, ambitious and astute. He spent 10,000 years in suspended animation on Earth, waiting for the Arkons to rescue him. When he first met Rhodan, the two were adversaries, but eventually formed an unbreakable bond of friendship. He has been a staunch supporter of the Terrans, which has alienated him from other Arkonides, but has been essential in every crisis ever since.

***Reginald Bell** (1938 AD–???? NGE) – Rhodan's loyal second-in-command, he has held many positions of high power in the Terran government, thus being more behind-the-scenes than Rhodan. But thru his orders, he has supported Rhodan in every crisis ever since. He received a cell activator in 2326 AD.

+**Ribald Corello** (2909 AD) – a Terran supermutant who originally wanted to destroy the Solar Empire, but after a couple of failed attempts, became allied with them instead, and became an important player in many crises. Having received a cell activator, he lived for 680 years before integrating his consciousness with IT.

Malcolm S. Daellian (1301 NGE) – the Secretary of the Scientific and Technology Society, he lived in a hovering biotank that provided him with the resources to live. He developed many technological advances that helped the Terrans survive many crises over the years.

Roi Danton (2405 AD) - an alias of Michael Rhodan; he started as an interstellar trader around 2430 AD who eventually became the King of the Free Traders association. He has helped immeasurably in every crisis since then, either up-front or behind-the-scenes, a leader in his own right.

***Dao-Lin-H'ay** (400? NGE) – a feline humanoid and an empath, her galaxy came to this universe from another universe. She met up with the Galactics in 430 NGE and eventually became a helpful ally. She received a cell activator in 1174 NGE, and has been an essential actor in the handling of many crises.

+**Galbrith Deighton** (2869 AD) – he was objective, correct and known to adapt to new situations in the shortest possible time and make appropriate decisions. As a mutant, he was able to recognize the emotional impulses and emotional vibrations of individuals, but also of crowds, and adapt his actions. By the age of 40 he was promoted from Admiral to Solar Marshall. He received a cell activator in 2909, became active with the Cappin crisis, and continued to play essential roles in many more future crises. He died in 1144 NGE when his activator was stolen.

Mondra Diamond (1256 NGE) – she started out at the Terran League of Defense, and met Rhodan in 1289 NGE on a mission to the galaxies Shaogen and DaGlaush. They fell in love, had a son Delorian, but then were separated for a long time by going on different missions. She somehow obtained immortality by taking in the memories of two dying, powerful entities. After the long time apart, she and Rhodan decided to remain just friends, and has helped him with many crises.

Sichu Dorksteiger (1433-???? NGE) – an Ator (humanoid) who met Rhodan in 1463 NGE, and married him in 1541 NGE. She has been a key member in his core team ever since, and is still by his side in 2249 NGE (apparently members of her race live for several millenia).

Ernst Ellert (1940 AD) – a mutant who could send his mind into the future or past, and slip into other people's minds to communicate with them. One of the first of Rhodan's original Mutant Corp, he apparently died shortly after joining, but his body stayed warm and did not decompose. Rhodan had it put in a mausoleum for safe-keeping. His mind had separated from his body, and was able to travel thru time at will. After spending several millions of years wandering, he met the Galactics during the Druuf crisis,

and was returned to his body. But it was destroyed just 70 years later. 1500 years later, he was given a new body by IT which he shared with another consciousness to carry out some specific tasks, until he returned to IT's consciousness a few years later. About 400 years later, he was released again to help the Galactics against the Endless Armada. He has showed up to help in several crises after that.

Gesil (appeared 425 NGE) – originally an Incarnation of the Cosmocrat Vishna, she married Rhodan and had a daughter Eirene with him. After helping the Galactics with several crises, she and Eirene accompanied the Cosmocrat Taurec into a Matter Source in 1171 NGE.

Harno (appeared 1983 AD) – an alien in the shape of a sphere, it could project scenes from anywhere in the universe on its surface, and make telepathic connections at 200 light-years. It has helped the Terrans, and later the Galactics, on several occasions.

*Dao-Lin-H'ay (about 400 NGE) – a member of the Kartanin, a humanoid-feline race, she first interacted with the Galactics in 446 NGE. Trust between them built slowly, until she became an important member of the group and was key in helping in every crisis afterwards. After being held in a time stasis for 695 years, she was given a cell activator in 1174 NGE.

Arno Kalup (2050 AD) – one of the greatest Terran scientists and hyperphysicists, he was instrumental in the development of the linear drive and several technical advancements after that. He received a cell activator in 2326, but died some time between 2900 and 2950 (the original books had contradictions in them) due to a paratron accident, and his consciousness was taken into IT.

Kantiran da Vivo-Rhodan (1313 NGE) – the son of Arkonide Ascari da Vivo and Perry Rhodan, he can communicate mentally with animals. Raised on Arkon, he attacked his mother and left the planet upon finding out about his true origins, and sought out his father, who granted him asylum. He was of immense help in several crises, then joined the Peace Riders, who as a group helped the Galactics many times.

+Myles Kantor (1147 NGE) – a brilliant scientist, he was essential in producing new weapons and shields against new alien tech during several crises. He was given a cell activator in 1174 NGE, but died heroically in 1333 in an explosion.

Lotho Keraete (2488 AD) – born human, he was transformed into an android and acted as Rhodan's servant and a messenger from IT during many crises. He was apparently destroyed in 1552 NGE.

+Fellmer Lloyd (1945 AD) – a telepath who was a founding member of the first Mutant Corps, he received a cell activator and was very active in every crisis until 1169 NGE, when IT recalled all cell activators. He was stranded on a planet until after the due date, and physically died, but his consciousness joined with IT.

+Allan D. Mercant (1916–2909 AD) – became the head of whatever Terran secret service (intelligence gathering, espionage, counter-espionage, etc.) was active at the time. He was a brilliant tactician and a telepath who had received a cell activator but died in a transmat explosion in 2909 AD, and IT took his consciousness within itself.

*Monkey (1243 NGE) – an Oxtorner who has been an agent in whatever Terran secret service was active at the time, participating in every crisis. He has received a cell activator and has been head of the New USO since 1292 NGE.

***Pucky** (appeared 1975 AD) – described as a mouse-beaver due to his shape, he is a telekinetic, teleporter, and telepath, making him a powerful ally. He has played critical roles in every crisis ever since, receiving a cell activator in 2921 AD.

Delorian Rhodan (1291 NGE – ????) – the son of Perry and Monda Diamond, he was born to be the Chronicler of IT, starting with IT's creation 18 million years ago when he was a toddler. He has since shown up several times, in the current time, to deliver messages from IT, or to perform essential tasks.

Eirene Rhodan (429 NGE–1171 NGE) – daughter of Perry and Gesil, she has a mysterious connection with the

Powers of Order because her mother was an Incarnation of a Cosmocrat. She was very helpful in several crises, but eventually was taken across a Matter Source with her mother in 1171 NGE, who said she had a cell activator for her.

***Michael Rhodan** (2405 AD–???? NGE) – in the first part of his life he took on an alias Roi Danton (see above), but he skipped 1000 years of real-time in a time travel accident. He joined the USO (a multi-racial galactic police force) in 3441 AD to help with the Swarm crisis. He stayed with the organization and received a cell activator in 3460 AD, and continues to play important parts in every crisis since then. He joined the New USO in 1303 NGE to perform special tasks, eventually becoming its second-in-command.

***Perry Rhodan** (1936 AD–???? NGE) – when he found a crashed alien spacecraft on the dark side of the moon in 1971 AD, he immediately had to reckon with the other galactic empires, most of whom initially wanted to destroy the Terrans. His outstanding talents are his enormous logical thinking, his sense of cosmic connections and the ability to adapt to new facts in the shortest possible time. He received a cell activator in 2103 AD. He has been the leader of every crisis that has faced humanity even before then. He carried the aura of a Knight of the Deep, a presence that can be sensed by those physically close to him and confirms his authority as an agent of the Cosmocrats, from 425 NGE to 1347 NGE. He has had several wives and lovers over the years :

- Thora/Torah – one of the Arkonides he found on the moon; had a son named Cardiff who hated him
- Mory Abro – had a real family life with her; two children, Michael Rhodan and Susan Rhodan
- Orana Sestore – after being used as a pawn by the Laren, she withdrew from Rhodan
- Maroana – kept a bungalow for Rhodan to use as a get-away
- Gesil – an incarnation of a Cosmocrat; see above for more info
- Mondra Diamond – see above for more info
- Ascari da Vivo – an Arkonide who slept with Rhodan once and had a son, Kantiran (see above)
- Sichu Dorksteiger – see above for more info

+**Alaska Saedelaere** (3400 AD) – his most prominent feature is that he has been merged with a Cappin's consciousness during a transmat accident in 3428 AD. It manifests as bright swirling colors on his face, which drove everyone who saw it go insane, so he has to wear a plastic mask over his face all the time. He joined the Solar Defence in 3432 right after receiving a cell activator and was quickly recognized as a brilliant logician, and has been essential in every crisis since then. He gave up the activator in 1470 NGE, but started travelling in a Cosmocrat ship which halts his aging, and is still alive in 2090 NGE.

+**Jen Salik** (3467 AD) - the last Knight of the Deep, he received a cell activator on 2 NGE and went to the planet of the Knights Khrat in the galaxy Norgan-Tur to receive the Knightly consecration on 355 NGE. He was very helpful in several crises after that, but in 446 NGE, he merged his consciousness with that of the Knight's Cathedral in order to lift a Cosmocratic ban on Rhodan and Atlan preventing them from entering the Milky Way.

+**Ronald Tekener** (2373 AD) – became an agent of the USO (galactic police force) in 2395, and played an essential roll in many missions; found a cell activator in 2409; died in action in 1514 NGE.

***Julian Tifflor** (1961 AD) - one of the best cadets of the Terrania Space Academy in 1981, his carrier took off as soon as he graduated, and he just kept getting missions done and rising. He received a cell activator in 2326 AD, and plays a behind-the-scene yet very critical role in virtually every crisis. He would not only be the oldest immortal mortal, but at some point he entered a search thru time and experienced many millions of years of consciousness. He is thus the longest-lived Terran in terms of conscious experiences. He became an agent of Thez, and left this universe with Thez.

***Icho Tolot** (1180 AD) – Ichō met humans for the first time in 2400 AD, who were looking for some stellar

transmats to get to Andromeda. He accompanied them, and has been a tremendous help in every crisis since then. The Haulters in general are friendly to the Terran empire. He found a cell activator in 3582 AD.

+Ras Tschubai (1947 AD) – one of Rhodan’s first mutants, this teleporter was essential in the early space-faring years of the Terrans. After receiving several cell showers, he was given a cell activator. He became the deputy director of the New Mutant Corps in 3444 AD, and continued to play a large part in the subsequent crises until 1169 NGE, when IT recalled all cell activators. He was stranded on a planet until after the due date, and physically died, but his consciousness joined with IT. He was re-materialized as IT’s helper to the Terrans in the Stardust cycle in 1463 NGE.

Bré Tsinga (1260 NGE) – she described herself as a cosmo- and xeno-psychologist. She met up with Rodan’s team during the Tolkander crisis in 1289 NGE, and has been a helpful member of the team thru to 1346.

+Mila & Nadja Vandemar (1171 NGE) – twins with psychic abilities : Mila could see all aspects of any object, and Nadja could change the elemental structure of any object. They received cell activators when they were 30 years old. They were essential in destroying the Abruse, and participated in several crises after that. They were killed in 1289 NGE by Goedda.

+Geoffrey Abel Waringer (2403 AD) – a Plophoser, he received a cell activator in 2436 AD, and specialized in hyperphysics. He greatly extended humanity’s understanding of that realm, and produced many devices based on his knowledge that were immensely helpful to the Terrans across many crises. He died in 1143 NGE when his cell activator was stolen, but his consciousness was absorbed by IT.

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